Supplementary Information – Methods:

Numerical Model

Initial and Boundary Conditions. Initial conditions in most runs consist of a barebedrock plane 400 m wide by 2000 m long (extending from local base level to ridge crest), inclined at $\sim 22^{\circ}$, seeded with white-noise elevation perturbations on the order of 1 m. In the run shown in Fig. 1 (main text), these perturbations are superposed upon a distribution of bedrock hillocks with a range of wavelengths and amplitudes. At the lower boundary, we use both open (fixed sediment elevation) and closed basin (no flux) conditions. Sediment flux does not occur across the upper boundary. Lateral boundary conditions are periodic and permit fluxes of runoff and sediment.

Rainfall, infiltration, and runoff. We calculate runoff based on rainfall intensity and duration, and infiltration. We select effective storm intensities, i (m·h⁻¹), durations, t $(h \cdot \text{storm}^{-1})$, and number of storms per year, *n*, using hourly precipitation records for stations in the Mojave Desert, California (Baker, Iron Mountain, Mojave, Needles, Victorville) and Bakersfield, California (NOAA, 1999). We calculate infiltration depths explicitly at the time scale of individual storms by using a rearrangement of the Green-Ampt equation (Bedient and Huber, 1992), which predicts the depth of infiltration reached prior to surface saturation: $F = -\psi_t(\theta_s - \theta_u)/(1 - i/K_s)$, where F is the infiltration depth that occurs implicitly over the course of a storm (m), ψ_f is the wetting front soil suction head (m), θ_s is the effective (saturated) sediment porosity, θ_{μ} is the initial (unsaturated) moisture content, and K_s is the (saturated) hydraulic conductivity (m·h⁻¹) of the sediment. Infiltrated water is assumed to ultimately evaporate, consistent with the absence of perennial streams in the desert environments considered here. Parameter values are based on sand-sized particles (Bedient and Huber, 1992): $\psi_f = -0.05 \text{ m}, \theta_s =$ 0.4, $\theta_{\mu} = 0$, and $K_s = 0.03 \text{ m}\cdot\text{h}^{-1}$. When $i \le K_s$, rainfall infiltrates until the regolith column's porosity is exceeded or until the rainfall is completely absorbed. When $i > K_s$, we compare the calculated infiltration depth, F, and the available pore space in the regolith column $(h \cdot \theta_s)$, which is limited by local regolith thickness. If the pore space presents no limit to the calculated infiltration depth, F infiltrates. Otherwise, a volume infiltrates per unit area that is equal to the available pore space, with the remaining water, if any, contributing to runoff. Runoff out of each cell for both scenarios ($i \le K_s$ and i > i K_s is then: $q_w = it\delta x - \min(F\delta x, h\theta_s\delta x) + q_n$, where q_w is the volumetric runoff per unit width per storm (m²·storm⁻¹), q_n is the volumetric runoff per unit width per storm arriving in the cell from upstream neighbors (m²·storm⁻¹), and δx is the cell size (m). On bare bedrock there is no infiltration. Hydraulic routing is performed according to the $D\infty$ algorithm of Tarboton (Tarboton, 1997).

Topographic diffusion. Across each nearest-neighbor cell boundary, diffusive transport moves sediment downslope (Fernandes and Dietrich, 1997): $q_{s,d} = k_3 S$, where $q_{s,d}$ is the volumetric sediment flux per unit width (m²·y⁻¹), *S* is slope between the centers of adjacent cells, and k_3 is the diffusivity (1·10⁻³ m²·y⁻¹) (Hanks et al., 1984).

Data Repository Item XX2006178Appendix DR1 – Supplementary Information

Sediment transport. Cells are sorted by elevation and are subjected, in order of descending elevation, to sediment transport processes. We multiply the sediment fluxes for each storm type by the number of storms of that type per year (*n*) and by the time step (10 years). Here n = 4, $i = 0.10 \text{ m}\cdot\text{h}^{-1}$, and $t = 1.0 \text{ h}\cdot\text{storm}^{-1}$, modeling the infrequent but geomorphically effective storms occurring in these environments on an annual basis. Sediment surface elevations are adjusted according to the difference of diffusive and advective fluxes in and out of each cell; bedrock elevations are decreased according to the weathering rule W(h).

Supplementary Information – Figures:

We have performed 72 model simulations investigating the effects of varying the initial conditions and domain characteristics (initial regolith thickness, slope, distance from basin to crest, topographic perturbations, and boundary conditions), as well as process rates (transport efficiency (k_2) , and weathering rates). In all experiments, the model produces pediments defined by an approximately smooth bedrock surface with a characteristically low slope (<0.2 or 11.3°), covered with a spatially homogeneous thickness of regolith (2-4 meters). Fig. DR1 shows this "pediment attractor", or attracting morphologic set to which the system consistently evolves, plotted within a "state-space" defined by regolith thickness and slope. The classic "pediment association" represents a highly ordered morphology; the spatially uniform pediments abut steeper. bare-bedrock slopes at localized piedmont junctions. Although less inevitable than a pediment alone, this association evolves in the model from *all* initial hillslope geometries in "open-basin" simulations (i.e., with a fixed alluvial elevation at the downslope boundary, simulating a bounding stream; see Fig. 3 in main text), using bedrock weathering rates appropriate for semiarid and arid granitic environments (Granger et al., 1996) (scaled by a bare-bedrock rate of 14 m·Ma⁻¹). Even for simulations in which the bedrock weathering rates are an order of magnitude higher, potentially representing more humid environments (bare-bedrock rate = $140 \text{ m} \cdot \text{Ma}^{-1}$), a pediment association develops in open-basin simulations if initial regolith thickness is sufficiently small (not shown in Fig. DR1).

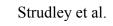
We also show more explicitly in this Supplementary Information the results of a subset of these simulations: 1) those incorporating random perturbations of initial topography (Figs. DR2,3) and lithology (Figs. DR4-8); 2) a simulation using multiple localized storms combined with a highly nonlinear transport law (Fig. DR9). 3) a 2-stage simulation illustrating exhumation of bedrock floor of pediment bounded upslope by a bare-bedrock upland and downslope by a depositional basin (Fig. DR10), and 4) a simulation employing a finer spatial discretization along with temporal fluctuations in rainfall characteristics that produce relatively small-scale bedrock knobs, or 'tors' (Fig. DR11). Fig. DR12 shows model results represented by cartoons in Fig. 3 of main text.

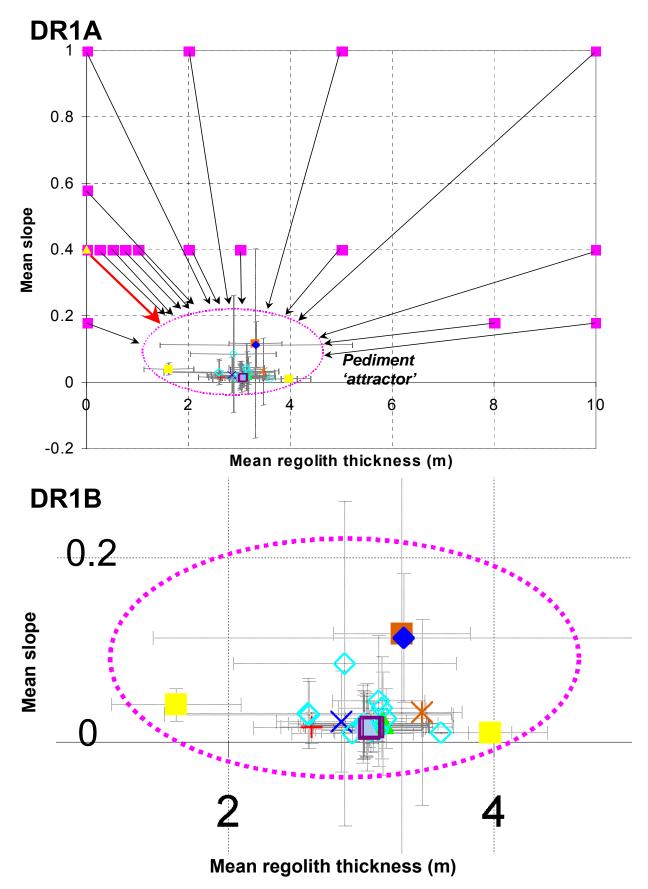
These combined results show that the highly structured pediment association emerges from the interactions between weathering and sediment transport dynamics internal to the model system, without being forced by specific initial conditions or model rules.

References:

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Data Repository Item XX 2006178 Appendix DR1 – Supplementary Information





Data Repository Item XX

Appendix DR1 – Supplementary Information

Fig. DR1A,B. Initial conditions and evolved pediment morphology for 30 different simulations which use a bedrock weathering rate of $\omega_0 - k_1 \omega_0 = 14 \text{ m} \cdot \text{Ma}^-$ ¹. Points are plotted within a "state space" defined by the regolith thickness and slope. The pediment data are obtained from an algorithm that selects cells within each simulation that exhibit regolith thicknesses between 0.0001 and 6.0 m; 4point nearest-neighbor gradients are calculated and averaged for these cells, and averages are also calculated for the regolith thicknesses. Horizontal and vertical error bars represent ± 1 standard deviation in pediment's regolith thickness and slope, respectively. Initial conditions are plotted as either those models that produce piedmont junctions (open-basin boundary conditions, magenta squares,) or those that do not (closed-basin boundary conditions, yellow triangles, The thick, red arrow represents multiple simulations that begin with slopes of 0.4 (22°) and zero regolith thickness and the black arrows represent all other simulations. Other symbols represent evolved pediments as follows: (-)simulation using a simple decaying exponential weathering rate-regolith thickness relationship; (**A**) simulation using a modified sediment transport efficiency value ($k_2 = 0.0007$ or 0.003); (\diamond)simulations employing modified initial slope and/or regolith thickness (10-45°; 0-10 m); (□)randomly-placed 0-3 m elevation perturbations superimposed on an initially planar topography; (X)initial doubly-sinusoidal elevation perturbations superimposed on a planar topography (Fig. DR2); () initial elliptic paraboloid elevation perturbations superimposed on a planar topography (Fig. DR3); (*)spatially-random perturbations of lithology (Fig. DR4); (**•**)weathering rates vary spatially by 3-fold (14 m·Ma⁻¹ $\leq \omega_0 - k_1 \omega_0 \leq 42$ m·Ma⁻¹) in a "checkerboard" pattern (Fig. DR5); (+)elliptic paraboloids defining elevation perturbations superimposed on an initially planar topography and variations in lithology (weathering rate) (Figs. DR6-8); () highly nonlinear sediment transport ($\alpha = 2.0$) combined with spatially-limited storm footprints with random sizes and locations (Fig. DR9).

Simulation Results and Sensitivity Analysis: Each figure shows initial (A) and developed (B) conditions. These figures represent an important sub-sample of the 72 simulations in our sensitivity analysis. All simulations shown here utilize "open-basin" boundary conditions, bedrock weathering rates scaled by $\omega_o - k_1 \omega_o = 14$ m/Ma, and identical rainfall rates, unless otherwise noted. The remaining 65 simulations in our sensitivity analysis, many of which are used to construct the 'pediment attractor', are not shown because they exhibit behavior and morphology almost identical to that shown in Figure 3 of main text for open- and closed-basins, respectively.

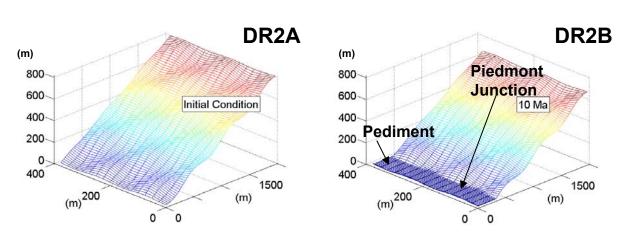


Fig. DR2A,B: Doubly-sinusoidal (amplitude 30 m, wavelength ~660 m) bedrock and alluvial elevation perturbations superimposed on an initially planar surface.

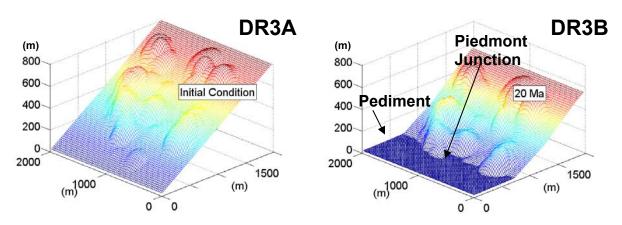
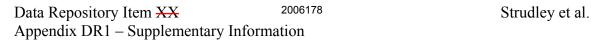


Fig. DR3A,B: Elliptic paraboloid elevation perturbations superimposed on an initially planar surface.



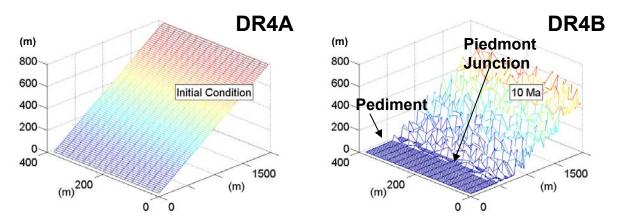


Fig. DR4A,B: Spatially-random perturbations of lithology (weathering rates varying up to 3-fold; 14 m/Ma $\leq \omega_o k_1 \omega_o \leq 42$ m/Ma). Note that although tors are produced here and in Fig. DR5 near the piedmont junction due to differential weathering (differing lithology producing spatial variations in weathering rates), our model produces tors when the lithology is spatially uniform (see Fig. DR11) as a result of the interactions between sediment transport and bedrock weathering dynamics (described in main text).

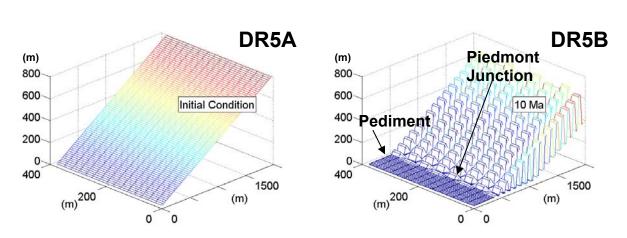
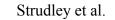


Fig. DR5A,B: Weathering pattern in which weathering rates vary spatially by 3-fold (14 m/Ma $\leq \omega_o$ - $k_1\omega_o \leq 42$ m/Ma) in a "checkerboard" pattern.



Data Repository Item XX 2006178 Appendix DR1 – Supplementary Information

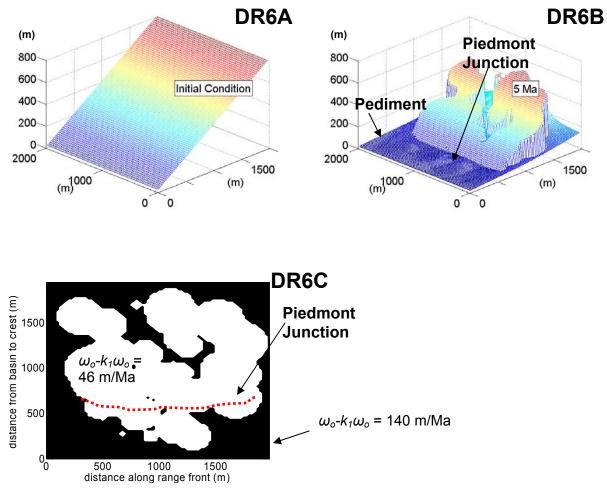
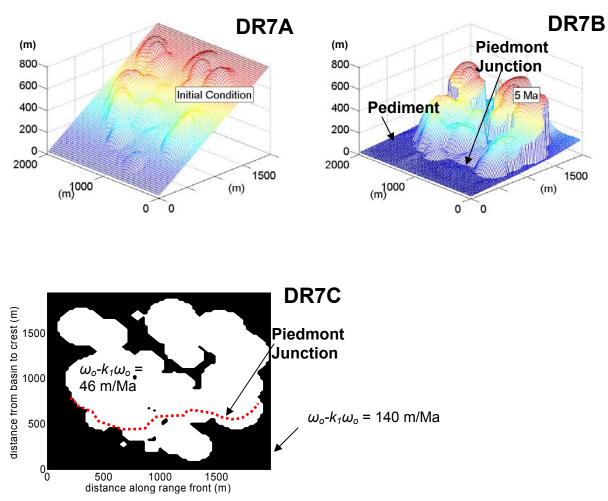


Fig. DR6A,B,C: Elliptic paraboloids correspond to more resistant rock, with panel **(C)** illustrating weathering-rate variation patterns and developing piedmont junction's (red dotted line) lack of weathering-rate sensitivity.





Strudley et al.

Fig. DR7A,B,C: Elliptic paraboloids correspond to initially elevated domains and more resistant rock, with panel **(C)** illustrating weathering-rate variation patterns and developing piedmont junction's (red dotted line) lack of weathering-rate sensitivity.



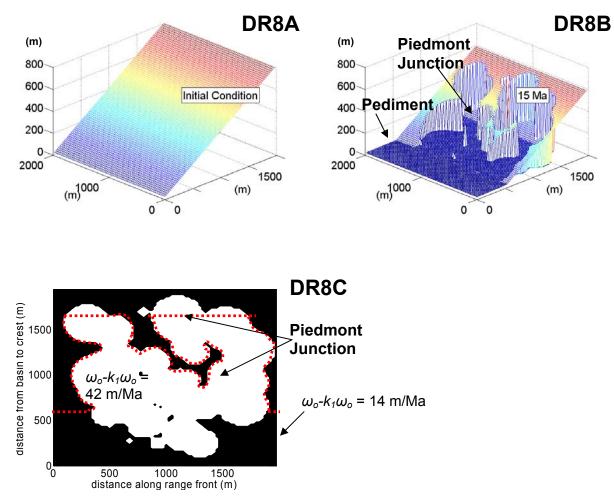


Fig. DR8A,B,C: Elliptic paraboloids correspond to initially less resistant rock, with panel **(C)** illustrating weathering-rate variation patterns and developing piedmont junction's (red dotted line) lack of weathering-rate sensitivity.

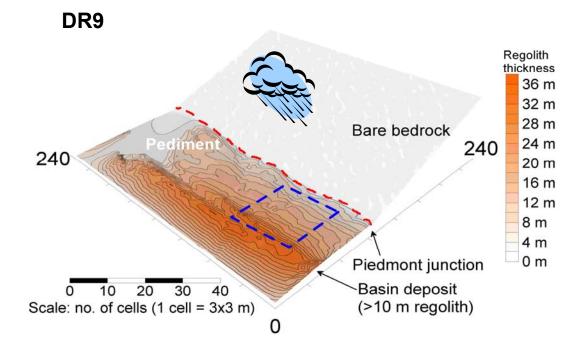


Fig. DR9: Contour plot of regolith thickness draped over topography for a model simulation using multiple localized storms combined with a highly nonlinear transport law ($\alpha = 2.0$). Basin deposits exhibit >10 m regolith thickness, while mountain mass above piedmont junction (dashed red line) is bare bedrock. The dashed blue box outlines a hypothetical, limited-footprint storm; storm footprint sizes and locations vary in time and space. Initial condition is an inclined (22°) bare-bedrock plane seeded with white noise elevation perturbations on the order of 1 m. The lower boundary is hydrologically-open (fixed alluvial elevation); sediment flux does not occur across the upper boundary; lateral boundary conditions are periodic and permit fluxes of runoff and sediment.

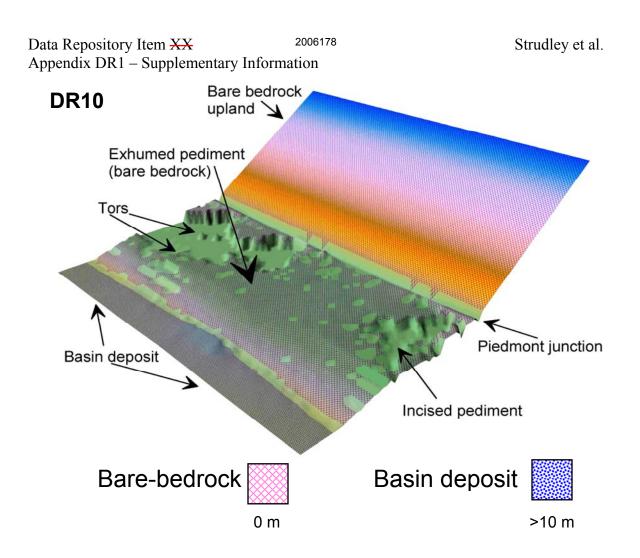


Fig. DR10: Output of 2-stage simulation illustrating exhumation of bedrock floor of pediment bounded upslope by a bare-bedrock upland and downslope by a depositional basin. Closed-basin (no flux) boundary conditions in the first stage (0-10 Ma) develop basin deposit, followed by base level incision $(1 \text{ mm} \cdot \text{y}^{-1})$ and increased rainfall (6 storms $\cdot \text{y}^{-1}$) during the second stage (10-20 Ma). Initial condition is a flat, inclined (22°) bedrock plane mantled with 1 m of regolith and seeded with white noise elevation perturbations on the order of 1 m.

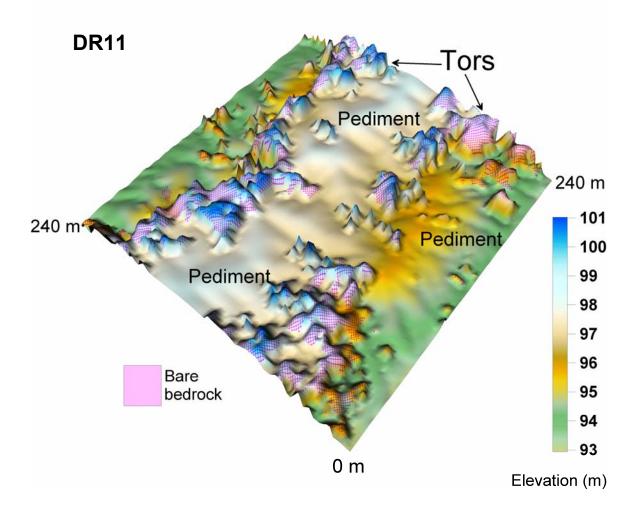


Fig. DR11: Output of simulation employing a finer spatial discretization (cell size = 3 m) along with temporal fluctuations in rainfall characteristics that produce relatively small-scale bedrock knobs, or 'tors' punctuating a smooth pediment. Lithological heterogeneities are not necessary for tor formation. A more thorough presentation of this aspect of the modeling is in preparation.

